D 94175	(Page	s: 2)	Name	
		I	Reg. No	
FIRST SEMESTER	B.VOC. DEGREE	EXAMINATION	N, NOVEME	BER 2020

Digital Film Production

DFC 1FP 03—THEORY OF VISUAL DESIGN

Time: Three Hours

Maximum: 80 Marks

## **Section A**

Answer all questions. Each carries 1 mark.

- 1. Give one example of 2D animation software.
- 2. Who did the design of Indian National flag?
- 3. What is "figure"?
- 4. Gesture is type of communication.
- 5. ———— is the first printed book.
- 6. What is symbol?
- 7. What is a volatile image?
- 8. Define Rhythm.
- 9. Define negative space.
- 10. What is contrast?

 $(10 \times 1 = 10 \text{ marks})$ 

## Section B

Answer any **eight** questions. Each carries 2 marks.

- 11. Creativity.
- 12. Key frames.
- 13. 'form' in drawings.
- 14. "Radial balance.
- 15. Three dimensional design.
- 16. Pattern.
- 17. Target audience.
- 18. Reflection.

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- 19. Primary colours.
- 20. Visual thinking.
- 21. Focal point.
- 22. Stereotype.

 $(8 \times 2 = 16 \text{ marks})$ 

## Section C

Answer any **six** questions. Each carries 4 marks.

- 23. What is visual language?
- 24. What are the significance of creativity in media industry?
- 25. Differentiate imagination and visualization.
- 26. Give a detail note on modern and traditional design.
- 27. What are the main importance of Story board in an Animation?
- 28. What is the importance of colour in Design?
- 29. Explain the role of typography in web.
- 30. Explain the importance of VFX in cinema.
- 31. Computer has made a tremendous change in visual arts. Comment on it.

 $(6 \times 4 = 24 \text{ marks})$ 

## Section D

Answer any **two** questions. Each carries 15 marks.

- 32. Elaborate the principles of Design.
- 33. Explain the fundamental principles of Animation.
- 34. What is the science behind Creativity?
- 35. Explain the basic features of designs of cards, posters, brochures, newspapers and advertisement.

 $(2 \times 15 = 30 \text{ marks})$